

**NSRCA JUDGING PROGRAM
AMA RULES TEST**

1. The aircraft is flown behind the flight line during the flight. The Judge(s) should:
 - A. Ignore it if only a minor infraction.
 - B. Zero the maneuver in progress or the previous maneuver if between maneuvers.
 - C. If the aircraft is flown behind the line a second time during the flight score the remainder of the flight 0 and require the aircraft be landed.
 - D. Both B and C.
2. The pilot announces take-off and then the engine quits. The engine is restarted and the aircraft is airborne within the allowable three minute time. The take-off score is 0.
3. There is no flight time limit in the AMA Pattern classes. However, a three (3) minute limit (resulting in a zero flight score for that official attempt) does apply if:
 - A. The model fails to commence the takeoff within 3 minutes after permission to start is given.
 - B. The model fails to enter the maneuvering area (box) within 3 minutes.
 - C. The engine stops after the takeoff is announced (but before the model is airborne), and is not restarted in time for the model to commence the takeoff within 3 minutes.
 - D. A and C.
4. When scoring AMA classes the scores shall be recorded to the nearest 1/2 pt.
5. After take-off and before landing a maximum of 2 passes are permitted.
6. The contestant or helper must call the beginning of take-off, landing, and all box entry /exits.
True / False
7. Maneuver names are sometimes inconsistent with the maneuver description. In these cases the description of the maneuver always takes precedence over the name. True / False
8. If a maneuver is done out of sequence (other than landing) it should be scored 0.
9. When a maneuver is done out of sequence the judge may inform the pilot. True / False
10. "Attitude" is defined as the angle of the fuselage relative to its track.
11. "Track" is defined as the flight path of the center of gravity.
12. All maneuvers are required to be wind corrected in such a way as to preserve the shape of the maneuver based on the track of the aircraft.
13. The main judging criteria are Precision, Smoothness and Gracefulness, Positioning, and Size. Of these precision is the most important.
14. A maneuver should be scored 10 only if no flaws are seen that would justify a lower score.
15. The maneuvers in a flight are being performed very well. The pilot makes a gross error during one maneuver. This should be overlooked, as the pilot obviously is demonstrating superior skill.
True / False

16. An alteration of attitude to compensate for wind effects on the aircraft is required to maintain the geometry of maneuvers.
17. Scored turn-around maneuvers need not have the same entry and exit altitudes. **True** / False
18. Maneuvers performed on a line greater than 175 meters in front of the pilot should always be downgraded.
19. The judges see a part fall from the aircraft while it is airborne:
 - A. The flight score is zero.
 - B. The maneuver in progress and any remaining maneuvers score zero.**
 - C. It is of no consequence.
20. A general guide for downgrading deviations from proper geometry is to deduct one point for each 15 degrees of deviation.
21. A deviation from proper geometry of somewhat less than 15 degrees should be downgraded 1/2 point for each occurrence.
22. Center box maneuvers that are performed off center should be downgraded 2 points for each quarter of the maneuver that is off center.
23. The downgrade for flying scored turnaround maneuvers out of the box is proportional to the percent of the maneuver out of the box.
24. In order for a maneuver flown out of the box to be scored zero, the entry and exit lines must also be flown totally out of the box.
25. When no line is flown between two maneuvers, the proper downgrade is 2 points applied to upcoming maneuver.
26. A maneuver with several lines with given relationships is flown with lines of varying length. The downgrades should be:
 - A. One point for each clear difference.
 - B. Two points for the complete absence of a line preceding or following a rolling element.
 - C. Small differences in vertical lines are acceptable as the speed of the aircraft is changing.
 - D. Both A and B.**
27. The pilot makes a 180 degree turn after his last maneuver and lands downwind. This is allowed because landing direction and takeoff direction can be different. **True** / **False**
28. The model lands on the runway but about 200 feet before center. The landing is a 0.
29. A landing in which the aircraft is in other than a nose high attitude should be zeroed. **True** / **False**
30. Partial loops flown within the same maneuver must have identical radii.
31. Each minor deviation in the radii of part loops of a maneuver should be downgraded 1 point. Severe difference may be downgraded 2-3 points.
32. Looping maneuvers with snap rolls contained within the loop must be flown to preserve the loop radius through the snap.

33. During a snap roll the nose of the fuselage must demonstrate a definite break from the flight path in the direction of the snap.
34. If the aircraft returns to an un-stalled condition during the snap maneuver and is rolled to completion the maneuver should be downgraded severely.
35. If during a snap roll the aircraft speed changes significantly the judge should not downgrade for the change as it may occur because the wing is stalled. **True** / False
36. A visible line between the loop and roll of an Immelman or Bunt is downgraded 2 points.
37. A double Immelman performed with or without rolls must be flown with the horizontal leg, including any roll, equal to the diameter of the half loops.
38. A spin is entered correctly if the model establishes a wind corrected track parallel to the flight line, maintains a constant altitude and reduces speed, and maintains heading as the model stalls, as demonstrated by the nose dropping below the flight track, with rotation commencing as the nose drops. **True** / False
39. A model is crabbed 30 degrees into the wind and maintaining track parallel to the flight line on the way to a spin entry. As the model slows for the stall, the model maintain heading, but the track drifts. The spin finishes with the wings perpendicular to the flight line resulting in a rotation shortage or overage of 30 degrees. The judge must:
- A. Downgrade the Track Drift at the stall entry using the 1 point per 15 degree reference.
 - B. Downgrade the lack of Heading Change as the model slows for a stall.
 - C. Downgrade for the spin rotation shortage or overage using the 1 point per 15 degree reference.
 - D. **None of the above**
40. Wind drift during the spin is not a reason for downgrading. **True** / False
41. If, during the spin, the tail of the aircraft does not describe a cone during rotation, the maneuver is scored zero.
42. The center of a rolling maneuver is the midpoint between where the aircraft begins the initial roll element and ends the final roll element. **True** / False
43. During a two point roll or two half rolls in opposite directions the length of the inverted hesitation is not a reason for downgrading as long as it exists. **True** / False
44. Straight inverted flight must demonstrate a straight inverted line of at least 4 seconds in length.
45. In all top hat maneuvers the horizontal leg must be flown inverted.
46. A top hat with quarter rolls must be flown with the horizontal leg equal in length to the vertical legs. **True** / **False**

47. A crab angle of 15 degrees is maintained during the legs of a stall turn to offset wind and maintain track. The reduction of the turn rotation by the 30-degree total crab results in a 2 point downgrade for failing to rotate 180 degrees. True / False
48. The maximum pivot radius of a stall turn is 1/2 wingspan.
49. The straight flight out in Sportsman class is judged from where the box entry is called to the entry to the turnaround maneuver. True / False
50. The straight flight out and back maneuvers in Sportsman class are centered maneuvers. True / False